

Volume 42 | Issue 2

Proceedings of the 2024 UAA Annual Conference, Article #13

12-31-2024

Taking Off with Crowdsourcing: HeroX's Pioneering Role in Redefining the Future of Aviation

Fatiha Boukouyen IUT Nantes - Nantes Université

The article explores HeroX's pioneering role in aviation innovation, emphasizing how crowdsourcing can be used to solve complex issues in the aviation industry and how it has the potential to shape the future of aviation. By highlighting a number of HeroX-led initiatives, the article sheds light on the platform's distinct approach to fostering global collaboration, enhancing technological advancements, and facilitating educational opportunities in the aviation industry.

Recommended Citation:

Boukouyen, F. (2024). Taking off with crowdsourcing: HeroX's pioneering role in redefining the future of aviation. *Collegiate Aviation Review International*, 42(2), 284-293. Retrieved from http://ojs.library.okstate.edu/osu/index.php/CARI/article/view/10028/8985

Introduction

Crowdsourcing is an online model used by businesses for problem-solving that is accessible to a global audience (Brabham, 2010; Howe, 2006). This approach has gained popularity with advancements in information and communication technologies. Crowdsourcing, introduced by Howe (2006), is defined as the act of a company or institution outsourcing a function traditionally performed by employees to an undefined, often large, network of individuals via an open call (Brabham, 2008). This model may take the form of peer production, where tasks are performed collaboratively or as individual contributions to specific projects (Boukouyen, 2020; 2024). Key characteristics of crowdsourcing include the use of open calls and engagement with extensive networks of potential contributors.

Crowdsourcing initiatives are facilitated through virtual platforms, called crowdsourcing platforms, which host contests focused on ideation, graphic design, problem-solving, and product innovation. The winners of these contests are awarded either monetarily or non-monetarily to maintain their motivation. The success of a crowdsourcing campaign depends on the crowd's willingness to participate (Boukouyen, 2020).

There are three types of crowdsourcing platforms based on the interactional model (i.e., community space). Cooperative platforms foster collaboration and idea-sharing for specific projects. Competitive platforms that seek effective solutions to complex problems. Finally, coopetitive platforms merge cooperative and competitive functionalities (Bullinger et al., 2010).

The aviation industry, characterized by its demand for unique, high-quality products that meet industry standards, has increasingly adopted crowdsourcing as a tool for innovation. Organizations in this sector have utilized crowdsourcing to solicit ideas from the public and launched contests on various platforms, harnessing the diverse knowledge, skills, and talents of the crowd to address complex industry issues. HeroX stands out as a key platform for enabling this innovative approach. It connects various types of organizations, including aviation companies, government agencies, and enthusiasts, with a global community of problem solvers. By hosting challenges tailored to specific issues within aviation, HeroX facilitates the development of innovative solutions (HeroX, n.d.-b).

This paper explores the contributions of HeroX to the aviation industry through the lens of crowdsourcing. Drawing on the HeroX case study, this paper explains how crowdsourcing is used to spark breakthroughs, drive industry advancements, and shape the future of aviation.

The role of HeroX in aviation

HeroX is a leading international crowdsourcing platform recognized for its capacity to facilitate diverse collaborations among organizations and participants. Its heterogeneity lies in its ability to connect a wide range of stakeholders, attracting a community of over 200,000 participants. HeroX is based on a coopetitive model because it provides a community space where participants engage in both competition and cooperation. Through this model, participants submit ideas for specific challenges while simultaneously collaborating in groups or individually, providing feedback, and assisting one another in refining their solutions.

Beyond hosting challenges, HeroX contributes to the aviation industry through a variety of initiatives (see Tables 1 and 2). These initiatives illustrate the significant role of crowdsourcing in driving innovation within the aviation sector. By leveraging the power of the crowd, HeroX enables aviation stakeholders to address complex issues and develop ingenious solutions. The success of these initiatives underscores the value of crowdsourcing platforms like HeroX in fostering a culture of collaboration, innovation, and creativity in aviation.

Challenges

Notable HeroX challenges in the aviation industry have brought together diverse participants and stakeholders. These challenges, summarized in Table 1, demonstrate the platform's role in advancing innovation and resolving critical issues through collaborative problem-solving.

Name	GoAERO Prize	The 2024 FAA Data Challenge	Metaverse and the Future of Flight	
NatureA single contest with multiple stages and challenges		A single contest focusing on data analytics and AI in aviation	A specific contest focused on aviation and the metaverse	
Focus area	Fostering developments in aircraft capabilities, focusing on versatility, affordability, and technological innovation	Enhancing the National Airspace System using AI and machine learning, focusing on safety and operational efficiency	Exploring how the metaverse could improve the passenger experience	
Launching organization	Multiple aviation stakeholders (e.g., Boeing, NASA, Council of European Aerospace Societies (CEAS))	FAA	Airbus	
Number of participants	62 Teams and 346 Innovators	66 Innovators	56 Teams and 462 Innovators	
Categories of participants Innovators who can develop aircraft systems capable of performing specific tasks		University students are the primary target for this challenge	All categories from any country, except those under 18 years old, and participants must comply with the country's restrictions	

Table 1

HeroX Challenges (HeroX, 2022; 2024a; 2024b)

			regarding crowdsourcing
Winners	Up to 10 Stage 1 winners, up to 8 Stage 2 winners, and additional winners based on performance in the Fly-Off missions	Multiple winners in different phases	5
Rewards	\$10,000 for up to 10 Stage 1 winners, \$40,000 for up to 8 Stage 2 winners, and a total of \$1,500,000 in prizes for the Fly- Off, including specific prizes like the Pratt & Whitney Disruptor Prize and Autonomy Prize	A total prize pool of \$100,000	\$30 000 was shared between the winners
Timeline	Key dates include an April 8, 2024, comment period closure, an October 9, 2024, Stage 1 submission deadline, a June 18, 2025, Stage 2 submission deadline, and the Fly- Off event scheduled for February 5, 2027	From March 2024 to March 2025	From April 26, 2022, to September 13, 2022

Conferences

Although not classified as a contest but rather a conference, this initiative highlights the engagement of major aviation organizations with crowdsourcing practices (see Table 2).

Table 2

Other HeroX Initiatives (HeroX, n.d.-a)

	Objective	Focusing on discussing the impact of crowdsourcing on aviation and aerospace innovation		
Airbus HeroX Supplier Conference	Organizer	Hosted by Airbus in partnership with HeroX		
	Focus area	It discusses the importance of crowdsourcing in innovation strategies and managing intellectual property while engaging with the crowd, demonstrating a 90% success rate in innovation projects through crowdsourcing.		
	Benefit(s)	Facilitating dialogue among industry leaders, innovators, and the public, fostering a shared understanding of crowdsourcing's potential		
	Impact	By highlighting successful case studies and facilitating discussions on best practices, the conference underscored the importance of collaborative innovation and community engagement in addressing industry- wide issues.		

HeroX's distinction from other challenges

HeroX sets itself apart within the aviation industry by providing unique features and methods that show the broad applicability of crowdsourcing in addressing challenging issues. These distinguishing features include:

- **Broad scope of challenges:** HeroX hosts a wide range of challenges from various industries, including aviation. This breadth attracts a large community of innovators from different backgrounds and areas of expertise, which is beneficial for cross-disciplinary innovation in aviation.
- **Open and inclusive participation:** HeroX emphasizes inclusivity by welcoming participants regardless of their educational or professional background. This democratization of innovation enables global contributions and yields a greater range of solutions.
- User-friendly platform and support: HeroX offers an extremely user-friendly interface that simplifies the entire challenge experience. Participants are provided with resources and tools to understand the challenge requirements, collaborate with others, and improve their entries. Moreover, HeroX's support team helps both partners and participants, ensuring a unique and enjoyable experience.

- Flexible challenge design or adaptability: HeroX provides flexibility in how challenges are structured and executed, allowing organizations to customize rules, prizes, evaluation criteria, and timelines to align with specific objectives. This flexibility ensures that challenges are effectively tailored to attract participants and encourage high-quality submissions.
- Focus on community building and engagement: HeroX focuses on creating a community of innovators who are passionate about solving the world's most pressing issues. Through forums, social media, and other interactive tools, participants are encouraged to build connections and foster a sense of belonging. This community aspect promotes lasting relationships between innovators and challenge sponsors, resulting in a thriving ecosystem of continuous innovation.
- **Partnership and collaboration opportunities:** HeroX facilitates partnerships and collaborations that extend beyond individual challenges. Participants gain visibility among industry leaders, which may lead to partnerships, investments, and further development opportunities outside of the scope of the initial challenge.

HeroX's key contributions to aviation

HeroX has made significant contributions to the aviation industry, demonstrating the power of crowdsourcing in addressing its unique challenges. These key contributions include:

- **Collaboration and partnership:** Enabling collaborations among various stakeholders to tackle critical industry issues and efficiently solve complex problems.
- **Open innovation:** Inviting a global community of innovators to share their ideas and solutions. By incorporating diverse perspectives and expertise, this approach has led to breakthroughs in technology, safety, sustainability, and operational efficiency.
- **Technology acceleration:** HeroX challenges encourage the development and implementation of emerging technologies, such as the metaverse, hastening their adoption in the aviation industry. Moreover, HeroX accelerates the delivery of cutting-edge solutions to the market.
- Educational impact: Many HeroX challenges are designed to engage students and researchers by presenting them with real-world aviation problems to solve. For example, the 2024 FAA Data Challenge provides an opportunity for participants to address industry-relevant issues, preparing the next generation of aviation engineers, scientists, and innovators.
- **Sustainability and safety initiatives:** HeroX supports the aviation industry's goals of reducing environmental impact and enhancing passenger and crew safety. By focusing on sustainability and safety, these challenges contribute to the development of innovative solutions that align with the industry's long-term objectives.
- **Community and awareness building:** By hosting aviation-focused challenges, HeroX raises awareness of the industry's needs and opportunities for innovation. By fostering a collaborative community of aviation stakeholders, HeroX promotes a culture of continuous improvement and drives innovation across the sector.

HeroX's crowdsourcing process

HeroX promotes innovation in aviation through a structured crowdsourcing process that engages a global community of innovators to solve complex challenges. This process illustrates how HeroX uses crowdsourcing to advance innovation within the aviation sector. By connecting industry leaders with a diverse community of problem-solvers, HeroX facilitates the emergence of creative solutions to tackle pressing aviation issues (see Figure 1).

Figure 1

HeroX Crowdsourcing Process in Aviation

1	Challenge		2	Challenge design		3 Launch and
-	identification		-	enninge wongn		promotion
Collaboration with			Defi	ning objectives and		Announcement: The
	<i>industry partners:</i> HeroX			<i>ria:</i> Participants are		challenge is announced on
	ners with aviation			ed by clear objectives,		the HeroX platform and
	eholders to identify		submission criteria, and			promoted via multiple
	sing issues.		evaluation methods to			channels to reach a large
-	ds assessment: A		ensu	re that the solutions		number of potential solvers,
thor	ough assessment of the	_	deve	loped achieve the		including innovators,
	lenge's specific needs	-		red results.		students, startups, and
	goals is carried out to		Rule	s and guidelines:		researchers.
	re that the problem is		Spec	ific rules and		Community engagement:
	-defined and that the		guid	elines are established		HeroX generates interest
outc	omes are meaningful.			anage expectations,		and encourages participation
	_		ensu	re fairness, and define		in its community by hosting
			the s	cope of the challenge.		webinars, forums, and social
						media.
-					1 1	•
6	Implementation		5	Evaluation and		4 Solution submission
4	and follow-up			selection	-	
	rds and recognition:		-	ert review:		Participant support:
	ners receive prizes,		Submissions are evaluated			Throughout the challenge,
	uding cash,		by a panel of experts from			participants have access to
	mentorship, and		the aviation industry,			resources and assistance as
	collaboration opportunities		academia, and other			they refine their ideas and
	industry partners.	ŧ		vant fields using	ł	develop their submissions. <i>Collaborative environment:</i>
	t-challenge support:		predefined criteria.			
	HeroX and its partners		Selection: Winners are			HeroX encourages
	assist winners in		chosen based on their			participants to discuss ideas,
-	implementing their		solutions' innovation,			form teams, and provide feedback.
solu	solutions.		feasibility, impact, and alignment with the			leedback.
			0	lenge objectives.		
	•	I	Ullal	ienge objectives.]	
7	Impact assessment					
Revi	ew and analysis:					
Challenge results are						
	ewed to determine					
their	impact on aviation					
and	and to gather insights for					

future challenges.

their solutions.

Sharing success stories: Success stories and case

studies highlight participants' achievements and the tangible benefits of

Conclusion

This paper has explored the power of crowdsourcing in fostering innovation within the aviation industry, using HeroX as a case study of one of the leading crowdsourcing platforms. Through initiatives such as the GoAERO Prize, the 2024 FAA Data Challenge, and the Metaverse and the Future of Flight, as well as conferences like the Airbus HeroX Supplier Conference, HeroX demonstrates how crowdsourcing bridges the gap between groundbreaking ideas and real-world applications.

The platform's crowdsourcing process not only democratizes innovation by engaging a global community of innovators but also highlights the power of collaborative problem-solving in addressing some of the aviation industry's most complex challenges. Therefore, the benefits of these crowdsourcing initiatives include increased idea generation, lower research and development costs, and the capacity to solve intricate problems through collective efforts.

By opening challenges to participants worldwide and from diverse backgrounds, HeroX ensures that the aviation industry can access a broad spectrum of creative perspectives and expertise.

Therefore, crowdsourcing emerges as a highly effective strategy for harnessing collective intelligence and cultivating an environment of continuous innovation. Its adoption can enable the aviation industry to accelerate progress toward a future defined by technological advancements, operational excellence, and an unwavering commitment to improving the passenger experience.

Acknowledgments

I would like to thank the HeroX team for allowing me to engage with their innovative platform. The access to their initiatives has greatly enriched this work, providing a unique perspective on the future of aviation innovation. HeroX's commitment to transparency, collaboration, and driving societal progress is truly inspiring.

Statement: GenAI was used to proofread this manuscript.

References

Boukouyen, F. (2024). Interview with Steve Rader: NASA's Value Co-creation Approach. Journal of Creating Value, 10(1), 146-149. https://doi.org/10.1177/23949643231220753

Boukouyen, F. (2020). Analyse compréhensive du comportement opportuniste des acteurs sur les plateformes de co-création (Doctoral dissertation, Normandie Université & Université Abdelmalek Essaâdi). HAL Open Science. https://theses.hal.science/tel-03121157

Brabham, D. C. (2010). Moving the crowd at Threadless: Motivations for participation in a crowdsourcing application. *Information, Communication & Society*, *13*(8), 1122–1145. https://doi.org/10.1080/13691181003624090

- Brabham, D. C. (2008). Crowdsourcing as a model for problem solving: An introduction and cases. *Convergence: The International Journal of Research into New Media Technologies*, *14*(1), 75–90. https://doi.org/10.1177/1354856507084420
- Bullinger, A. C., Neyer, A.-K., Rass, M., & Moeslein, K. M. (2010). Community-based innovation contests: Where competition meets cooperation. *Creativity and Innovation Management*, 19(3), 290–303. https://doi.org/10.1111/j.1467-8691.2010.00565.x
- HeroX (n.d.-a). Airbus HeroX Supplier Conference. Retrieved from https://go.herox.com/airbus
- HeroX (n.d.-b). Retrieved from https://www.herox.com
- HeroX (2022). *Metaverse and the Future of Flight*. Retrieved from https://www.herox.com/AirbusMetaverse
- HeroX (2024a). GoAERO Prize. Retrieved from https://www.herox.com/goaero
- HeroX (2024b). *The 2024 FAA Data Challenge*. Retrieved from https://www.herox.com/FAADataChallenge2024
- Howe, J. (2006). The rise of crowdsourcing. *Wired Magazine*, 14(6), 1–4. Available at: https://www.wired.com/2006/06/crowds/